# Deleting a Data Entry from a B+ Tree

- ✤ Start at root, find leaf *L* where entry belongs.
- ✤ Remove the entry.
  - If L is at least half-full, *done!*
  - If L has only **d-1** entries,
    - Try to **re-distribute**, borrowing from *sibling* (*adjacent node with same parent as L*).
    - If re-distribution fails, <u>merge</u> L and sibling.
- If merge occurred, must delete entry (pointing to L or sibling) from parent of L.
- Merge could propagate to root, decreasing height.







- ✤ Deleting 19\* is easy.
- Deleting 20\* is done with re-distribution.
  Notice how middle key is *copied up*.

#### ... And Then Deleting 24\*



#### Example of Non-leaf Re-distribution

- ✤ Tree is shown below *during deletion* of 24\*.
- In contrast to previous example, can re-distribute entry from left child of root to right child.



## After Re-distribution

- Intuitively, entries are re-distributed by `pushing through' the splitting entry in the parent node.
- It suffices to re-distribute index entry with key 20; we've re-distributed 17 as well for illustration.



## Prefix Key Compression

- Important to increase fan-out. (Why?)
- Key values in index entries only `direct traffic'; can often compress them.
  - E.g., If we have adjacent index entries with search key values *Dannon Yogurt*, *David Smith* and *Devarakonda Murthy*, we can abbreviate *David Smith* to *Dav*. (The other keys can be compressed too ...)
    - Is this correct? Not quite! What if there is a data entry *Davey Jones*? (Can only compress *David Smith* to *Davi*)
    - In general, while compressing, must leave each index entry greater than every key value (in any subtree) to its left.

Insert/delete must be suitably modified.



#### Bulk Loading of a B+ Tree

- If we have a large collection of records, and we want to create a B+ tree on some field, doing so by repeatedly inserting records is very slow.
- \* *Bulk Loading* can be done much more efficiently.
- *Initialization*: Sort all data entries, insert pointer to first (leaf) page in a new (root) page.





# Summary of Bulk Loading

- \* Option 1: multiple inserts.
  - Slow.
  - Does not give sequential storage of leaves.
- Option 2: <u>Bulk Loading</u>
  - Has advantages for concurrency control.
  - Fewer I/Os during build.
  - Leaves will be stored sequentially (and linked, of course).
  - Can control "fill factor" on pages.

#### A Note on `Order'

- Order (d) concept replaced by physical space criterion in practice (`*at least half-full*').
  - Index pages can typically hold many more entries than leaf pages.
  - Variable sized records and search keys mean different nodes will contain different numbers of entries.
  - Even with fixed length fields, multiple records with the same search key value (*duplicates*) can lead to variable-sized data entries (if we use Alternative (3)).

## Summary

- Tree-structured indexes are ideal for rangesearches, also good for equality searches.
- ✤ B+ tree is a dynamic structure.
  - Inserts/deletes leave tree height-balanced; log <sub>F</sub> N cost.
  - High fanout (**F**) means depth rarely more than 3 or 4.
  - Almost always better than maintaining a sorted file.
  - Typically, 67% occupancy on average.
  - If data entries are data records, splits can change rids!

## Summary (Contd.)

- \* Key compression increases fanout, reduces height.
- Bulk loading can be much faster than repeated inserts for creating a B+ tree on a large data set.
- Most widely used index in database management systems because of its versatility. One of the most optimized components of a DBMS.